#### **Electronic**

## **Alphabet book**

Min Age: 2 years

Electronic book which helps children understand alphabet and numbers using phonics and lots of different activities and games



Electronic book helps children understand their alphabet with lots of fun activities using phonics and games

0644

## **Bop-It**

Min Age: 5 years

Listen to the instructions and try and follow them without making a mistake. Great fun on your own or against a friend or another family member



Hand eye co-ordination, listening to instructions, challenge for group play



#### **Electronic**

## **Call and lights phone**

Min Age: 6 months



Chunky telephone with spinning selector, buttons to press and electronic sounds

Electronic, phone, winnie the pooh, buttons

## **CD Activity Centre**

Min Age: 18 months

Fisher Price CD player shaped activity centre. Buttons and activities designed for little fingers.



Sounds, activities







#### **Electronic**

# **CD Player**

Min Age:

Chunky plastic CD player with buttons to control play, stop, skip and forward.



CD, listening, music, stories, fine motor control, buttons

### **Eddy Computer**

Min Age: 2.5 years

Early computer with games and activities to help with early learning



IQ Builders, computer, learning, letter sounds, noisy

#### **Electronic**

### First drum

Min Age: 12 months

Electronic first drum with sounds and lots of opportunities for learning and listening



Lots of opportunities for learning with music and lights

0643



# **Fisher Price Activity Centre**

Min Age: 6 Years

Activity box made by Fisher Price with a wide selection of activities which are portable with a carrying handle



Activity, push, pull, turn, fine motor skills, handle

0209









#### **Electronic**

### **GBA Monsters Inc Game**

Min Age: 5 years



Gameboy Advance Game, hand eye coordination, concentration, solitary play

# **GBA Spiderman Game**

Min Age: 5 years



Gameboy Advance Game, hand eye coordination, concentration, solitary play

#### **Electronic**

### **IQ Desktop PC**

Min Age: 6 Years



Electronic game in the guise of a computer comes with keyboard, mouse and mouse mat together with instructions for various learning games and activities

learning, foreign language, games, PC, computer skills

0332



### **Karaoke Machine**

Min Age: 5 years



Plug in your own TV and using the CDs provided, the words appear on screen ready for a creative sing-a-long in your own home!

Imaginative, creative, singing, music, group play









#### **Electronic**

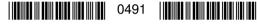
# **Little People Stable**

Min Age: 2.5 years

Small stable with horses and cart, even comes with food and the sounds of the horses eating them!



Imaginative play, horses, animals, caring, feeding, noises





# My first CD player

Min Age: 18 months

Chunky first CD player from Fisher Price which play the CDs provided with lights and sounds



Lights and sounds when the CD plays - chunky first CD player from Fisher Price



#### **Electronic**

## My smart school

Min Age: 3 years



Activity centre in the shape of a school with school bus, clock and lots of different activities for early learning - shapes, colours, numeracy and literacy

0666

### **Nursery Rhymes Electronic Book**

Min Age: 18 months



Sounds, hand eye co-ordination, book, nursery rhymes









#### **Electronic**

# **Play Station Game**

Min Age:



# **Sparkling symphony stacker**

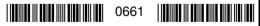
Min Age: 0 months

Chunky Fisher Price electronic stacker with lights and sounds as each star is put onto the upright



Chunky stacker which light up and make pretty noises





#### **Electronic**

### **Vtech classroom Activity Centre**

Min Age: 3 years

School shaped activity centre with lights and sounds and activities involving early learning including number and shape recognition



Number and shape recognition, following instructions, different activities, pressing buttons

0497



### Whizz Kid PC

Min Age: 5 years



Vtech, computer, mouse, keyboard, fine motor skills, concentration, following instructions









### **Electronic**

#### **Winne the Pooh Electronic Book**

Min Age: 18 months

Electronic book with Winnie the Pooh story and pages to turn with lights and sounds



Story, chunky, motor skill development, listening

### **Winnie the Pooh Phone**

Min Age: 12 months

Winnie the Pooh themed activity phone - easy for little hands and great for pretending like Mum or Dad



Noisy, pretend

0463







