Chalfont Slowplay Junior Tournament

Sunday 28th January 2024, 9:00am to 8:00pm (ECF Standard Play Graded)

At: The Reading Room, High Street, Chalfont St Giles, HP8 4QH (Black & White building opposite the Church)

Playing Slowplay games ('Standard Rated' games) is an excellent way for Juniors to improve. It gives them the opportunity to think fully about their moves and practice the 'checks/captures/threats' move selection which coaches are always asking their students to do (but which are difficult to practice because so many Junior events are at fast time limits).

I have set up this tournament to that end. Please don't be put off by the potentially long day – I am obliged to estimate the start/end times based on the maximum lengths of the games. In reality, I won't be surprised if the competition ends around 5pm. I can't guarantee that, but it is what previous experience tells me.

Enter by email at sayerschess@gmail.com. You may fill in the form below or email the details on a plain email. Payment details will be sent to you by return email. This is to avoid the event becoming oversubscribed, as this is a small venue/event.

Entry Form – Block Capitals Please

Last Name	First Names	
Phone Mol	bile Phone	
Date of Birth/ School or	or College	Male / Female
Email (for receipt)	Entry Fee Paid	

By entering, you are giving permission for the results to be published online.

Entry Fees

ECF Junior Silver Members and above	£25
Non ECF Junior Silver or above Members	£30

You can apply for Junior Silver Membership at this page: https://www.englishchess.org.uk/ecf-membership-rates-and-joining-details/. It is *free* for those children or have never been members. Details are also given on that link. It is really worthwhile to do this. Entry fees are non-refundable within 1 week of the event.

Refunds: Entry fee -£5, more than 1 week from start of event. Entry fee -£10, 3 to 7 days before event. No refund for withdrawals within 48 hours of event.

Supervision of Children

There is some limited space for parents on site, either indoors or in the garden if the weather is fine. You may drop and go for children in school year 6 and above – but you must provide a contact telephone number.

Useful Information

- The Reading Room is in the main High Street of Chalfont St Giles.
- There is ample room for parking at the large pay and display car park a few minutes walk from the venue.
- Pairings/Results will be available on the UTU Swiss website: http://results.utuswiss.co.uk/

Rules

All players will play 5 games. This is NOT a Knockout competition.

Time Limit: 50 minutes + 10 seconds increment per game (equivalent to 1 hour per player).

Tie Break 1 – Direct Encounter

Tie Break 2 – Buchholz (Sum of Opponent's Scores)

Tie Break 3 – Sum of Progressive Scores

Tie Break 4 – Armageddon Play-Off Game

Timetable

8.45am	Arrival
9.00am	Round 1
11.15am	Round 2
1.30pm	Round 3

3.45pm	Round 4
6.00pm	Round 5
8.00pm	Prize Giving

These timings will be brought forward if games from the previous round finish early.

Prizes for Each Section

1st, 2nd & 3rd places: Trophy. Other prizes depending on entry.

All games will be graded by the ECF.

Please note – if you don't stay for the prizegiving and leave without letting me know, the prize will be awarded to the next placed competitor. If you want your prize – stay for it or let me know you need to leave early!

Covid19 Safety Regulations

- Attendees will not attend if they have Covid symptoms (high temperature, cough, loss of smell etc.)
- Attendees accept there is a risk of being exposed to Covid19. The testing process should make this as unlikely as possible, but attending any event anywhere nowadays does not carry a zero risk.
- Children should bring their own food and drink.
- Attendees will not be required to wear masks but are welcome to if they wish.

If you decide to leave your children onsite, you can monitor their progress at http://results.utuswiss.co.uk/. This will also give you a clue as to whether you can pick your child up early! But you must not leave very young children onsite unattended.